

Lügen mit Statistik

OpenStreetMap-Edition

Frederik Ramm <frederik@remote.org>

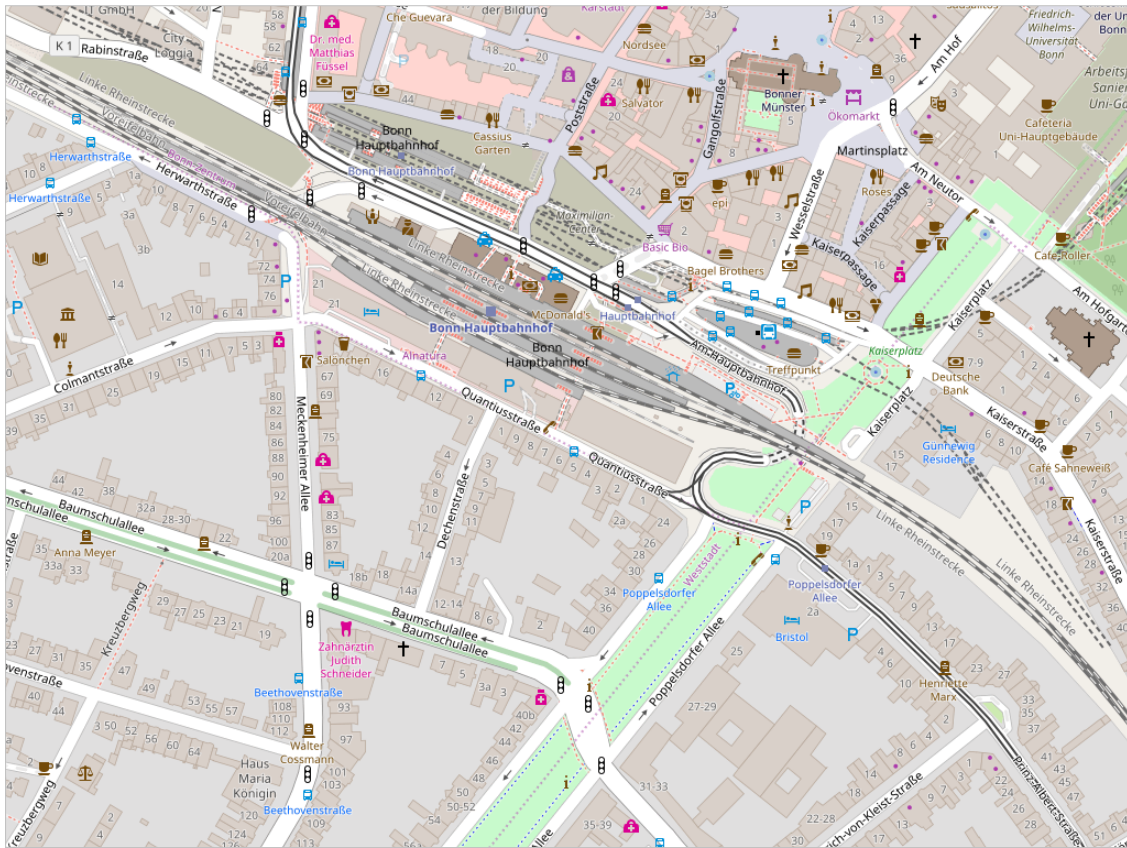


FOSSGIS-Konferenz
Bonn, 22.3.2018

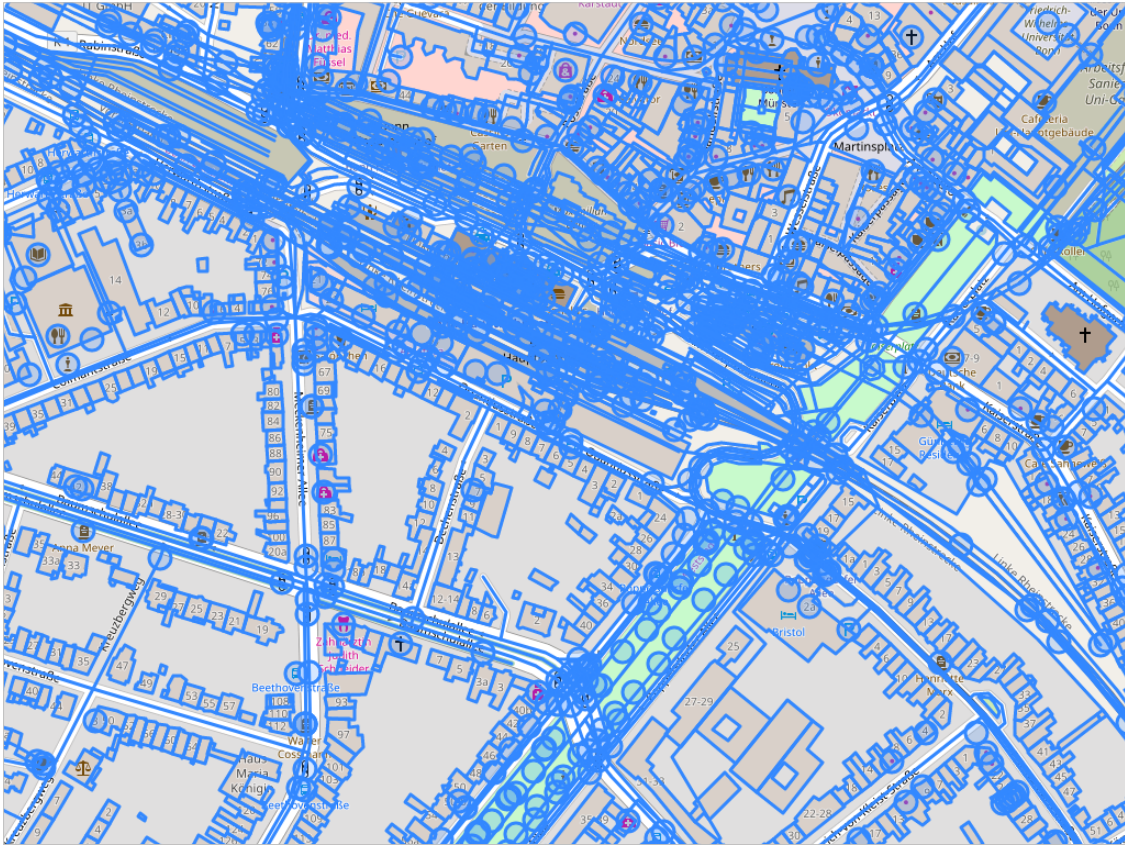
Dieses PDF enthält zu den Folien auch eine Zusammenfassung dessen, was im Vortrag gesagt wurde.

Zu dieser Folie:

Nicht immer sind es wirklich „Lügen“ - oft auch einfach Irrtümer oder Fehlinterpretationen.



Dass man aus der Karte selbst nicht unbedingt Rückschlüsse auf Daten und Mapper ziehen kann, ist klar -



Viele Daten erscheinen gar nicht auf der Karte, z.B. die Straßenlaternen entlang der Grünanlage hier.

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eigentlich alles?“**

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Welcome to OpenStreetMap, the project that creates and distributes *free* geographic data for the world. We started it because most maps you think of as free actually have legal or technical restrictions on their use, holding back people from using them in creative, productive, or unexpected ways.

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Um sich zu informieren, welche Daten es bei OSM überhaupt gibt, schauen viele auf das Wiki (wiki.openstreetmap.org).



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Tag:natural=wood

Available languages — Tag:natural=wood [purge](#) · [help](#)

· čeština · Deutsch · **English** · español · polski · português · русский · українська · 日本語

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Forest, by some used to tag woodland with no forestry.

There are major differences in the way this tag and [landuse=forest](#) are used by some Openstreetmap users. Some use this tag to show an area is covered in trees, others use it for woodland not impacted by human maintenance. This problem is explained in the page [Forest](#).

See the page [Forest](#) to understand the usage of this tag and [landuse=forest](#).

Contents [hide]

- 1 How to map
 - 1.1 Additional tags
- 2 Rendering
- 3 Tagging mistakes
- 4 See also

How to map

Create an [area](#) and tag it [natural=wood](#).

If you are not sure of its border you can place a single [node](#) in the middle and tag it [natural=wood](#) but the [area](#) is preferable.

Additional tags

- [name=*](#) - name of woodland
- [leaf type=broadleaved/needleleaved/mixed](#) - describes the type of

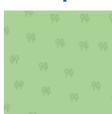
natural = wood v · d · e



Description


Forest. Sometimes considered to have restricted meaning "Woodland with no forestry".

Rendering in
[openstreetmap-carto](#)



Group: [Forest](#)

Used on these elements



Useful combination

Die Wikiseite für natural=forest, eine der zwei Arten, wie in OSM Wald gemappt wird...



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Tag:power=transformer

Available languages — Tag:power=transformer

• Deutsch • **English** • français • italiano • polski • русский • 日本語

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A power **Power Transformer** (421-01-01) static device which converts a given power voltage to another power voltage. A transformer is usually located within a [power=substation](#).

In more technical terms, a power transformer is composed of two or more windings which, by electromagnetic induction, transforms a system of alternating voltage and current into another system of voltage and current for the purpose of transmitting electrical power. The delivery is done at the same frequency than the input.

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- 2 Advanced mapping
 - 2.1 Where do I find such data ?
 - 2.2 Tagging
 - 2.3 Transformer values
 - 2.4 Location values
 - 2.5 Transformers interfaces
 - 2.5.1 Voltage tagging
 - 2.5.2 Windings configuration
 - 2.6 Transformer sets
- 3 Examples
 - 3.1 Transmission transformers
 - 3.2 Distribution transformers
 - 3.3 Traction transformers
 - 3.4 Auxiliary transformers







Description

A static device for stepping up or down electric voltage by inductive coupling between its windings. Large power transformers are typically located inside substations


Used on these elements


Useful combination

- [transformer=*](#)
- [operator=*](#)
- [frequency=*](#)
- [location=*](#)

Und im Vergleich dazu power=transformer.



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Tag:power-transformer

Available languages: English, Français, Italiano, Polski, Svenska, Tagalog, Deutsch, Español, Esperanto, Magyar, Nederlands, Norsk, Ozbekcha, Türkçe, Українська, 中文

A **Power Transformer** (421:55:0549) static device which converts a given power voltage to another power voltage. A transformer is usually located within a power substation.

In more technical terms, a power transformer is composed of two or more windings which, by electromagnetic induction, transforms a system of alternating voltage and current into another system of voltage and current for the purpose of transmitting electrical power. The delivery is done at the same frequency than the input.

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How to map

A transformer is tagged as `power=transformer`. Transformers are usually located within substations and should be tagged as a node within an area tagged as `power=substation`. It is not recommended to mix them with buildings. In case of indoor transformers, place a node inside the building area and add `location=indoor` on it. For pole mounted transformers it is suggested to tag the pole as `power=pole` and add the tag `transformer=disinhibition` (or `transformer=wpv`).

Advanced mapping

Many details about the transformer can be added using a more complete tagging scheme. It is particularly intended for mappers having some knowledge about power systems.

Where do I find such data?

First of all, don't go inside power substations if you're not invited to do so please, it's dangerous and probably illegal. Public information or aerial imagery will help to see outdoor transforming facilities safely. High detailed information may be found on transformers themselves. A complete database as proposed beside gives many figures on the machine capabilities and structure. Be careful not to confuse with substations, mapped with `power=substation` and `start=station` may also be completed. Nevertheless, you may not be able to took picture of those plates and as a reminder: **don't go inside restricted perimeters to get the one you couldn't**, unless invited.

Tagging

Key	Value	Comment	Recommendation
<code>power=transformer</code>	<code>transformer</code>	Defines this node as a transformer. This purpose or type of transformer (see below for possible values). This tag is not needed for most 'standard' transformers.	mandatory
<code>location</code>	<code><location></code>	The location of the transformer. See below for possible values. The location of the transformer is the same as that of its substation this tag is optional.	recommended
<code>frequency</code>	<code><frequency></code> or <code>Hz</code>	The frequency of the transformer. Recommended if the frequency differs from that of the general power grid, for example 18.7 Hz for the German railway traction grid.	optional
<code>voltage:primary</code>	<code><voltage></code>	The operating voltage of a given interface of the transformer. Don't use <code>voltage</code> globally since it's not reserved for a transformer. See Transformer interfaces chapter below for more information.	optional
<code>voltage:secondary</code>	<code><voltage></code>	Wills	optional
<code>phases</code>	<code><phases></code>		optional

Transformer values

Key	Value	Comment
<code>distribution</code>	<code><boolean></code>	A distribution transformer handles power from the distribution system to directly connected electricity consumers. This the output voltage is that of low voltage grid in the region. For example 100/230 volt in Europe or 240/120 volt in the US. The secondary voltage is above 1 kV is called a distribution transformer. Note for pole mounted distribution transformers you should use this tag together with <code>power=pole</code> (but no explicit <code>power=transformer</code> tag).
<code>generator</code>	<code><boolean></code>	A generator unit transformer connects directly to the generator terminals and is used for stepping in the generator voltage to that of the transmission grid. It is almost always located physically close to the generator. Typically directly inside the generator building. Unless the generator terminal voltage is lower it is sufficient to tag only the secondary voltage.
<code>converter</code>	<code><boolean></code>	A converter transformer is a special transformer used in HVDC converter plants. It is always located directly adjacent to the valve hall. The voltage of the valve side is arbitrary. It is sufficient to tag the AC switchgear side voltage.
<code>traction</code>	<code><boolean></code>	A traction transformer feeds railway overhead contact lines. It is usually a single-phase transformer whose secondary voltage is that of the contact line, typically 25 kV or 25 kV AC.
<code>auto</code>	<code><boolean></code>	An autotransformer is a transformer in which part of the winding is common to both primary and secondary circuits. Sometimes an odd voltage ratio exists between the primary and secondary, such as 40000/27000 volt.
<code>phase_angle_regulator</code>	<code><boolean></code>	A phase angle regulator is a special transformer for controlling the flow of power in a three-phase system. They're feeding a substation connected to power grid but act as a load on the substation infrastructure. Use this value on transformer fully designed to this usage. Transformers with a particular interface for auxiliary services among many other aren't covered by the value.
<code>auxiliary</code>	<code><boolean></code>	This generic value may be used to tag a transformer attached to another power feature such as a power pole (since power-transformer cannot be tagged in such cases). It is however recommended to specify the type of transformer (such as distribution) also in this case but mappers not familiar with the different flavours of transformers may use the value <code>yes</code> .
<code>yes</code>	<code><boolean></code>	

No transformer attribute should be used for power transformers not belonging to any of the categories above.

Location values

Key	Value	Comment
<code>outdoor</code>	<code><boolean></code>	A transformer located outside or open air. Use this value even if the transformer is (partly) surrounded by protective walls. This is the default value.
<code>indoor</code>	<code><boolean></code>	A transformer located inside a building.
<code>underground</code>	<code><boolean></code>	A transformer located underground.
<code>rooftop</code>	<code><boolean></code>	A transformer located on top of a building that is used for something else.

Transformer interfaces

Transformers are designed to adapt voltage between their windings connected to interfaces. Interfaces are used to be called primary, secondary and so on. Several windings can compose a single interface (we find sometimes 2 or more windings on secondary interface of distribution source transformers). The primary side is always the only connected to the power source, like power generator or distant power plant whereas secondary side is always connected to consumers. Tertiary, quaternary and further sides are intended for lower voltage auxiliary services inside power plants or substations. Complete diagrams may occur and extended keys to be accurately described in OSM. `phases`, `ratio`, `voltage` may be sufficed with `primary`, `secondary`, `tertiary`, to give as specific values as it needs for a specific interface. If no suffix is used, the values will be considered as common to all.

Interfaces of the transformer.
All windings related to an interface (primary, secondary, tertiary) always operate at the same voltage. Different is the voltage, so does the interface.

Voltage tagging

Each interface is defined with its own voltage and transformers worth a given voltage. Use of `voltage` without suffix is discouraged on transformers. You are invited to use `voltage:primary`, `voltage:secondary` or `voltage:tertiary` instead according to the interface's name.

Key	Value	Description
<code>voltage:primary</code>	<code><voltage></code>	Primary interface's voltage. The operating voltage of a given transformer's primary interface.
<code>voltage:secondary</code>	<code><voltage></code>	Secondary interface's voltage. The operating voltage of a given transformer's secondary interface.
<code>voltage:tertiary</code>	<code><voltage></code>	Tertiary interface's voltage. The operating voltage of a given transformer's tertiary interface.

`voltage-high` and `voltage-low` can be used in many places. Some mappers may be more confident by using high and low voltages and such information may help to define primary, secondary, tertiary voltages as following:

- `voltage:high` = `voltage:primary` and `voltage:low` = `voltage:secondary` in case of power transforming, like in power consuming places. The power is taken from high voltage grid to feed some distribution network at a lower voltage.
- `voltage:high` = `voltage:secondary` and `voltage:low` = `voltage:primary` in up transforming places like the power plants. Generators produce pretty low voltage power whereas transmission power grids operate at very high voltage. According to definition, the power generator side is arbitrary the primary interface and hence at lower voltage than the secondary.

Winding configuration




Since a transformer is composed of several windings, with many different possible configurations, see `winding` for more information.

Transformer sets

In some situations and countries, polyphase transformers may not be contained in a single box. It's not unusual to find several more phase transformers boxes assumed as an equivalent to a single polyphase transformer. It is recommended to use `transformer=disinhibition` defaults to 1, to indicate how many different boxes you see, sharing the same figures and functions. Such a key will factorize as many features as possible on a same node. This will have giving figures or functions will have to be valued for a single device. More examples are available below. Here the principle: 2 similar three phase 50Hz transformers may be factored as this on the same node: `device=3 + phase=3 + frequency=50`. Please note that, according to IEC 15-12-11, such disposal of transformers can't be properly called a bank since transformers aren't connected together but each one connected to a different live cable (or even different power circuit). A set would be more appropriate. An actual bank can't be factored on the same node (even if at the top of a pole) and for sake of accuracy, you'll have to use as many nodes as devices in the bank. If not, see those information about the bank structure and how transformers are working together.

Examples

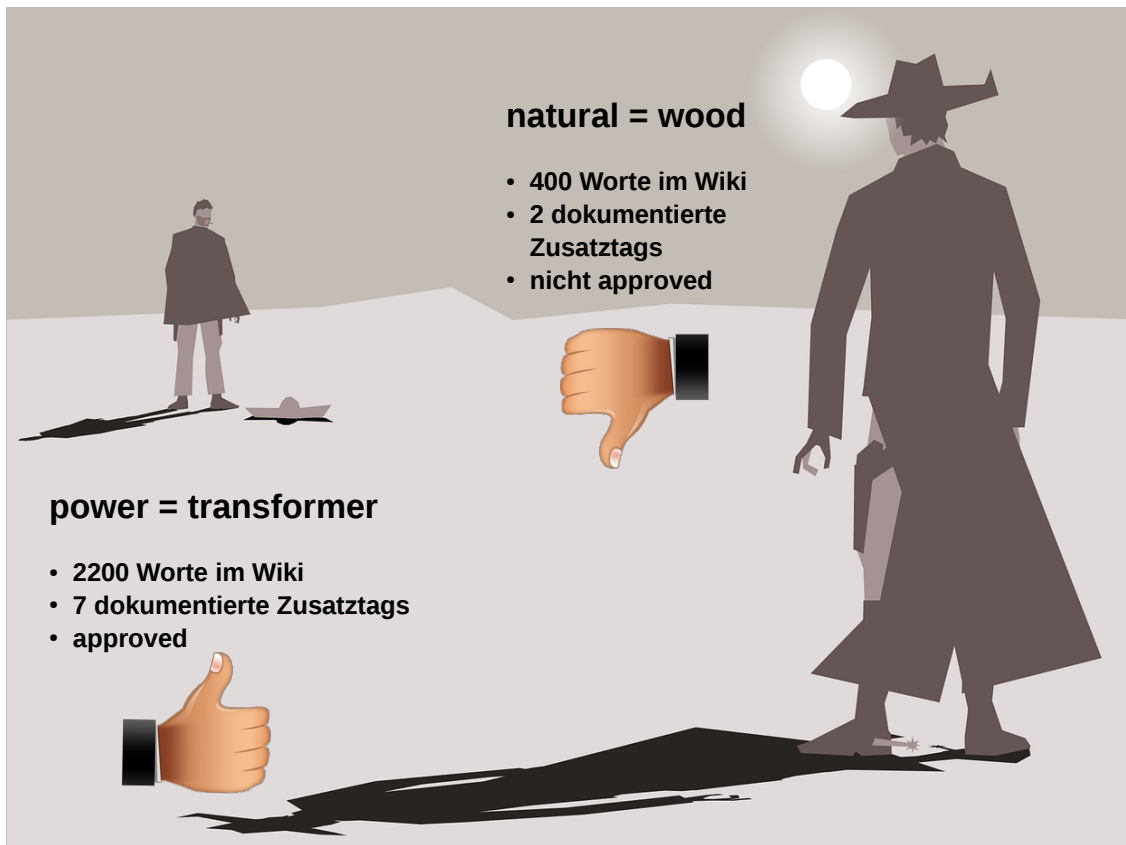
Transmission transformers

Photo	Location	Tagging	Note
	France	<code>power=transformer</code> <code>location=outdoor</code> <code>voltage:primary=60000</code> <code>voltage:secondary=20000</code> <code>voltage:tertiary=20000</code> <code>ratio=300000</code>	This transformer intends to step up 60kV power output from a hydroelectric power plant with 2 generator units to the 600kV local power grid.
	Germany	<code>power=transformer</code> <code>location=outdoor</code> <code>voltage:primary=380000</code> <code>voltage:secondary=220000</code> <code>voltage:tertiary=220000</code> <code>phases=3</code> <code>frequency=50</code>	It has 2 windings on primary side (connected to generators) and a single winding on the secondary side connected to consumers through power grid.
	OSM	<code>power=transformer</code> <code>location=outdoor</code>	This transformer has 3 windings operating at 3 different voltages.

Die power=transformer-Seite ist deutlich länger.

„Was ist wichtig?“

Was ist wohl wichtiger, Wälder oder
Transformatoren?




Die Zahlen scheinen klar: power=transformer gewinnt haushoch.

der BEWEIS:

**OpenStreetMap ist ein Hort
von Starkstrom-Freaks, denen
ein Baum bestenfalls als
Rohmaterial für Masten dient!**

Provokante These!

 English Data from: 2018-03-18 00:59 UTC

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KEYS

building • highway • name • source • amenity • shop • addr:street • addr:housenumber • landuse • surface • natural • leisure • addr:postcode • addr:city • ...

[See all keys...](#)

TAGS

building=yes • highway=residential • building=house • highway=service • highway=track • wall=no • highway=unclassified • waterway=stream • power=tower • natural=tree • ...

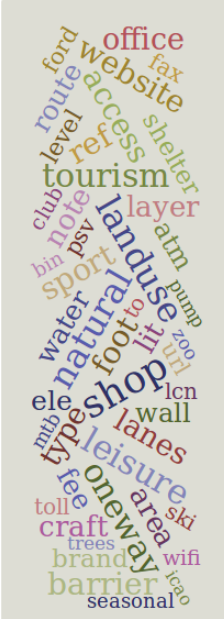
[See most common tags...](#)

RELATION TYPES

multipolygon • restriction • route • boundary • associatedStreet • public_transport • site • destination_sign • route_master • waterway • building • street • turnlanes:turns • ...

[See all relation types...](#)

SOME POPULAR KEYS



REPORTS

Reports show the tag data from different angles. They often bring together data from several sources in interesting ways. Some of the reports can help with finding specific errors.

- Characters in keys
- Database statistics
- Frequently used keys without wiki page
- Historic development
- Key lengths
- Language comparison table for keys in the wiki
- Languages
- Similar keys
- Wiki images
- Wiki pages about non-existing keys

[See all reports...](#)

ABOUT

OpenStreetMap uses **tags** of the form **key=value** to add meaning to geographic objects. Taginfo collects information about these tags from several sources to help you understand what they mean and how they are used.

[More about taginfo...](#)

INTERNATIONAL

This is the main taginfo site. It contains OSM data for the whole planet and is updated daily.

[→ See other taginfo sites...](#)

Zum Vergleich prüfen wir die Statistikseite „taginfo.openstreetmap.org“, die es erlaubt, zu zählen, wie oft bestimmte Tags verwendet werden.

taginfo Data from: 2018-03-18 00:59 UTC

English

KEYS · TAGS · RELATIONS · PROJECTS · REPORTS · ABOUT

KEY/TAG COMPARISON

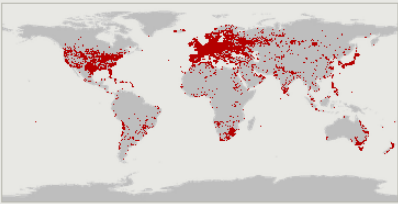
power=transformer ✕

A static device for stepping up or down electric voltage by inductive coupling between its windings. Large power transformers are typically located inside substations

<input checked="" type="checkbox"/> All	57 593
<input type="checkbox"/> Nodes	46 532
<input type="checkbox"/> Ways	11 050
<input type="checkbox"/> Relations	11

Wiki pages about this tag:

[de](#) [en](#) [fr](#) [it](#) [ja](#) [pl](#) [ru](#)



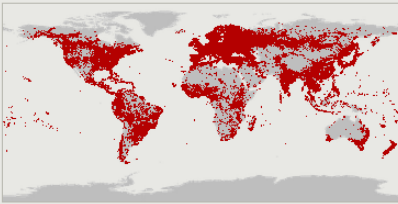
natural=wood ✕

Forest. Sometimes considered to have restricted meaning "Woodland with no forestry".

<input checked="" type="checkbox"/> All	4 640 881
<input type="checkbox"/> Nodes	6 718
<input type="checkbox"/> Ways	4 272 403
<input type="checkbox"/> Relations	361 760

Wiki pages about this tag:

[cs](#) [de](#) [en](#) [es](#) [ja](#) [pl](#) [pt](#) [pt-br](#) [ru](#) [uk](#)



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Hier wird offensichtlich, dass power=transformer wesentlich seltener ist als natural=wood.

„Was habe ich hier gerade eigentlich gezählt?“

Es ist wichtig, ab und zu innezuhalten und zu überlegen, was man gerade auswertet.

- eine Anzahl (nicht: Gesamtlänge oder Fläche)
- von OSM-Objekten (nicht: tatsächlichen Objekten)
- die ein bestimmtes Tag haben
- und aktuell im Datenbestand sind

Offen: wie viele Mapper stecken dahinter?

Insbesondere beim Zählen von Straßen oder Waldflächen können sich Mißverständnisse einschleichen – etwas, das in der Realität eine einzige Straße ist, kann bei OSM aus 10 Stücken bestehen.

```

$ osmium tags-filter -R planet.osm.pbf -o wood.opl natural=wood
[=====] 100%

$ wc -l wood.opl
4640677

$ head -1 wood.opl
n262696 v4 dV c343748 t2008-06-30T12:00:55Z i6809 uTimSC_Data_
CC0_To_Andy_Allan Tname=Craigs%20%Wood,natural=wood,created_by
=Potlatch%20%0.5d x-0.7375861 y51.1050004

$ cut -d\ -f7 wood.opl | sort -u | wc -l
35114

$ cut -d\ -f7 wood.opl | sort | uniq -c | sort -rn | head -5
70058 uCanvecImports
67422 uGIShulyak
56915 uAmateurCartographer_import
52904 uMilos%20%Cekovic
50887 umrsid_linz

```

Mit „Osmium“ wird aus einer OSM-Datei ein Extrakt aller Waldgebiete erstellt und als .opl („object per line“)-Textdatei abgespeichert. Diese läßt sich leicht mit Unix-Commandline-Tools bearbeiten, z.B. die Anzahl verschiedener User oder eine nach Anzahl Edits sortierte Liste von Mapper kann erzeugt werden.

Dabei ist aber zu beachten, dass der Mapper, der ein Objekt zuletzt angefasst hat, nicht unbedingt der ist, der den „Wald“ auch als erster eingetragen hat; jemand könnte lediglich einen existierenden Wald leicht verändert haben, ohne überhaupt viel von Wäldern zu wissen.

```
$ osmium cat history-latest.osh.pbf -o history.opl
[=====] 100%

$ head -5 history.opl
n1 v1 dD c9257 t2006-05-10T18:27:47Z i1298 uτ12 T x y
n1 v3 dV c524633 t2009-04-14T15:42:57Z i5164 uwoodpeck T x2 y2
n1 v4 dD c1767082 t2009-07-07T22:44:41Z i48796 uLdp T x y
n1 v5 dV c7920634 t2011-04-20T21:37:13Z i134914 umax60watt T
x9.4316934 y51.249182
n1 v6 dV c9035746 t2011-08-16T11:26:47Z i24852 uelllit T
x9.4317166 y51.2492152

$
```

Um die Frage „wie viele Mapper haben denn einen Wald initial hinzugefügt“ zu beantworten, wird jetzt ein „full history“-File herangezogen, das sämtliche Versionen jedes Objekts enthält. Hier sieht man verschiedene Versionen des Nodes Nr. 1, die von verschiedenen Mappern bearbeitet wurden.

```
#!/usr/bin/perl

use strict;
my $last;

while(<>)
{
    my @bits = split(/ /, $_);
    my $obj = shift(@bits);
    my %part = map { substr($_,0,1) => substr($_,1) } @bits;
    my %tag = map {/(.*)=(.*)/; $1=>$2 } split(/,/ , $part{'T'});
    if (($tag{'natural'} eq 'wood') && ($obj ne $last)) {
        print $part{'u'}."\n";
        $last = $obj;
    }
}
}
```

Die Analyse erfordert etwas Programmcode, hier im Beispiel ein Perl-Skript, das einen Benutzernamen immer dann ausgibt, wenn das Objekt ein natural=wood-Tag hat und vorher noch nicht ausgegeben wurde.

```
$ perl filter.pl < history.opl | sort -u | wc -l
30412 (vorher: 35114)

$ perl filter.pl < history.opl | sort | uniq -c | sort -rn |
head -5
 74181 GISHulyak
 73377 CanvecImports
 63290 mrsid_linz
 58918 AmateurCartographer_import
 55137 Milos%20%Cekovic

$ perl filter.pl < history.opl | sort -u |
grep -v "^ [1-4]" | wc -l
14546
```

Die Anzahl der „Wald-Hinzufüger“ ist rund 30.000, also etwas kleiner als die Anzahl der „Wald-Zuletzt-Veränderer“. Um Zufalls- oder unbeabsichtigte Änderungen auszuschließen (z.B. das objektunabhängige Reparieren von Polygonen), ignorieren wir alle Benutzer mit unter 5 Edits.

- eine Anzahl
- von Personen
- die ein bestimmtes Tag erstmalig einem Objekt hinzugefügt (oder ein Objekt mit diesem Tag erstellt) haben
- die Objekte können inzwischen gelöscht sein

Offen: Wege teilen, Geometrie ändern; daher Benutzer mit < 5 Edits nicht gezählt

Gezählt wurde also diesmal, wieviele Personen etwas hinzugefügt haben.


```

#include <iostream>
#include <osmium/io/any_input.hpp>
#include <osmium/handler.hpp>
#include <osmium/visitor.hpp>

class TagHandler : public osmium::handler::Handler {
    osmium::object_id_type lid = 0;

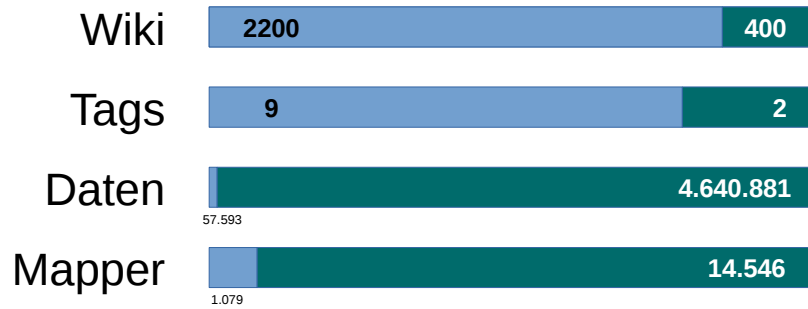
public:
    void osm_object(const osmium::OSMObject& object) {
        if (object.tags().has_tag("natural", "wood")) {
            if (lid != object.id()) {
                lid = object.id();
                std::cout << object.user() << std::endl;
            }
        }
    }
};

int main(int argc, char* argv[]) {
    TagHandler handler;
    osmium::io::Reader reader{argv[1]};
    osmium::apply(reader, handler);
}

```

Beispiel eines C++-Programms mit der „Osmium“-Bibliothek. Es leistet das gleiche wie das Perl-Skript, kann jedoch direkt .osh.pbf-Dateien lesen und ist deutlich schneller.

Transformator vs Wald



Übersicht über die Ergebnisse zu Transformatoren und Wald.



Eigentlich geht es aber um Sex. Immer wieder wird behauptet, das (unzweifelhafte) Übermaß männlicher Mapper bei OpenStreetMap schlage sich in einer verzerrten Sichtweise nieder. Oft wird, um dies zu untermauern, ein Vergleich zwischen Prostitution und Kinderbetreuung in OSM gezogen.

SEARCH RESULTS

You were searching for: brothel

Keys Values Relation types Roles Full text

Keys

Page 1 of 1 JSON Displaying 1 to 21 of 21 items

Count	Key
182	brothel:saunaclub
177	brothel:club
142	brothel:apartment
134	brothel:eros_center
59	brothel:flat_rate
55	brothel:escort_services
36	brothel:contact_bar
30	brothel:gangbang
16	brothel:street_prostitution
15	brothel:message_parlour
13	brothel:fetish_club
12	brothel
8	disused:brothel:saunaclub
8	brothel:stripclub
8	brothel:swingerclub
3	disused:brothel:contact_bar
1	brothel:swinger
1	brothel:eros_center
1	disused:brothel:gangbang
1	brothel_stripclub

Wer unbedarft „brothel“ (Bordell) bei „taginfo“ eingibt, erhält den Eindruck, dass hier wesentlich mehr Detail aufgezeichnet wird als beispielsweise bei...

SEARCH RESULTS

You were searching for: childcare

Keys Values Relation types Roles Full text

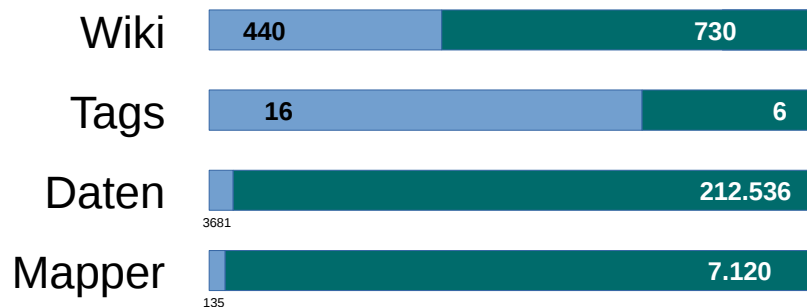
Keys

Page 1 of 1 JSON Displaying 1 to 10 of 10 items

Count	Key
42	childcare
15	childcare:capacity
2	childcare:creche
1	childcare:montessori
1	service_times:childcare
1	childcare:type
1	amenity:childcare
1	childcare:afterschool
1	childcare_1
1	childcare:types

„childcare“ (Kinderbetreuung).

Sex vs. Kindergärten



(903 von 1024 Bordellen mit „Spezialtags“ stammen vom gleichen Mapper, nur 9 Personen haben mehr als 2x ein Spezialtag benutzt.)

Ein Vergleich der Anzahl und Dokumentation von amenity=brothel/stripclub/swingerclub mit amenity=kindergarten/childcare zeigt aber, dass Kindergärten und Menschen, die sie mappen, bei weitem überwiegen.

Unter 83.025 Ärzten in OSM sind nur 1.033 Frauenärzte!

Stimmt, aber nur bei 18.728 Ärzten ist überhaupt eine Fachrichtung angegeben, und „Frauenarzt“ ist nach „Allgemeinarzt“ die häufigste (mit 5,52%).



F = Frauenärzte
A = Augenärzte
K = Kinderärzte
I = Internisten

Unter 205.469 Toiletten in OSM sind nur 8.534 Damentoiletten!

Stimmt, aber auch nur 8.684 Herrentoiletten, die anderen haben keine Angabe oder sind (16.222) „unisex“.



Danke

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